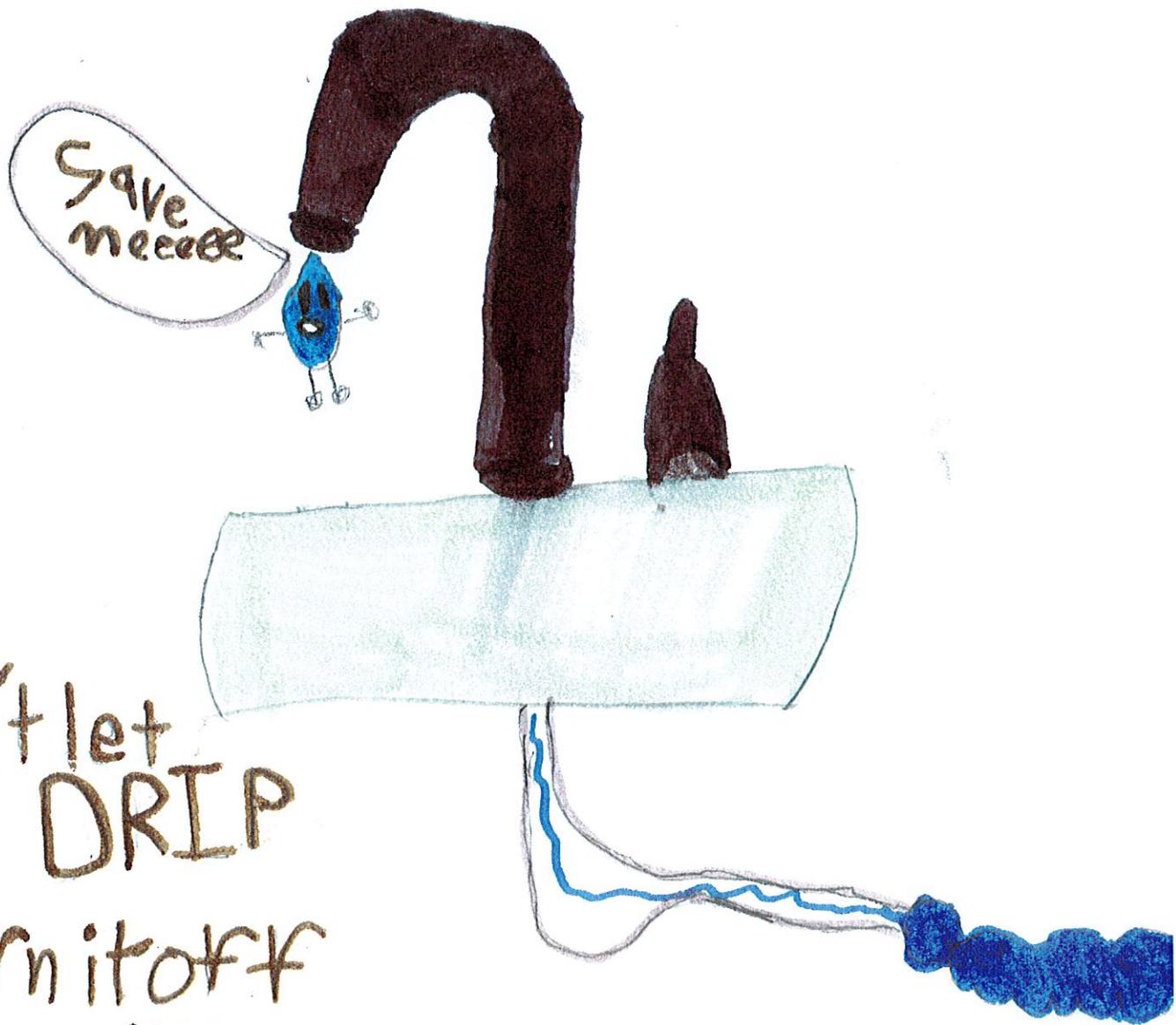


every drop counts
don't let it bounce!



Don't let
it DRIP
Turn it off
with a Flip